

SOUND MANUAL

EHF EUROPEAN LEAGUE 2024/25

1	EHF SOUND IDENTITY	3
	1.1 The Sound of Handball	3
	1.2 The Sound DNA – The Jump Shot	3
2	EHF EUROPEAN LEAGUE	4
2.1	Sound assets & application	4
	2.1.1 Composition Profile	4
	2.1.2 Execution	4
	2.1.3 Application – in arena	4
	2.1.3.1 EHF European League Referee Walk Music	4
	2.1.3.2 EHF European League Anthem (Arena Version)	5
	2.1.3.3 EHF European League Anthem (Short Version)	5
3	DOWNLOAD FILES	5



As part of a holistic brand experience strategy, sound is becoming an essential brand asset. The European Handball Federation developed an acoustic identity for their brands, reflecting and representing the core of handball.

This Sound Manual is designed to provide clubs with guidelines for the correct application of the EHF brand sound assets. It contains the currently relevant sound applications of the EHF European League competition and initial briefing guidelines for implementation.

1 EHF SOUND IDENTITY

A modern brand sound is part of the vision of positioning handball as the most attractive indoor sport and it supports the goal of attracting a younger audience. Through the coherent and consistent use of unique and recognizable sound elements together with the consistent graphical picture conveyed, an improved connection of the competitions and their followers will be achieved. Much like the visual brand identity the brand sound identity will acoustically connect the various competitions which are organized under the EHF umbrella.

1.1 The Sound of Handball

Brand Tonality for Sound derived from the Handball core:

Team / Intensity / Toughness / Dynamic

Team: collaboration, fairness, team spirit

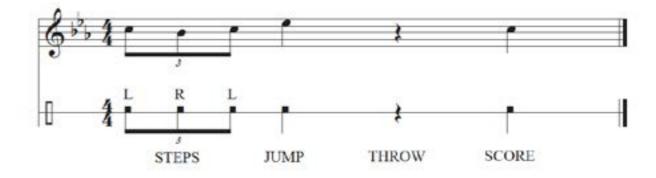
Intensity: every second counts, driving, stimulating

Toughness: straight forward, rough, powerful

Dynamic: fast paced, action

1.2 The Sound DNA — The Jump Shot

The EHF got to the core of "The Sound of Handball" and created a handball sound DNA as the recurring element across all sound applications. The jump shot was identified as the most iconic and defining handball movement. Through video analysis and motion tracking, the jump shot was extracted into a rhythmic design pattern. Besides the rhythmic pattern a melodic interpretation of the jump shot was composed. "The Sound of Handball" main motif can be found in all official EHF competition anthems. It is a predefined notation, but allows for flexible instrumentation.



SOUND MANUAL

SOUND MANUAL

2 EHF EUROPEAN LEAGUE

The tough and dynamic character of this tournament was translated into modern sound design through an EHF European League sound logo and anthem. Both will come to life in the arenas and will consistently complement all audio-visual communications

2.1 Sound assets & application

2.1.1 COMPOSITION PROFILE

Composition The EHF European League Anthem composition is based on

the rhythmic figure of the Sound DNA, the jump shot. The main motif is a guitar riff complementing the rhythmic flow.

Arrangement The tough and dynamic character is portrayed through

raw guitar elements, pumping synthesizers and

a distorted and compressed bassline.

2.1.2 EXECUTION

The music library provided by EHFM contains all official EHF European League music tracks. The track can be used in part or in full length. Editing the music track in any form is not permitted without consulting with EHFM first.

2.1.3 APPLICATION IN THE ARENA

2.1.3.1 EHF European League Referee Walk Music

Application Background music for the walk in of EHF Referees and flag

carriers; part of the official entry ceremony run down.

Functionality Tension and excitement build-up.

Technical Specs Length: 0:29 Min; Format: WAV

2.1.3.2 EHF European League Anthem (Arena Version)

Application When all players are lined up; part of the official entry

ceremony run down.

Functionality Official EHF European League Anthem.

Technical Specs Length 0:47 Min; Format: WAV

2.1.3.3 Official EHF European League Anthem (Short Version)

Application While teams are getting ready for the throw-off; part of

the official entry ceremony run down.

Functionality Fill transition before throw-off (players are ready for throw-off).

Audience activation.

Technical Specs Length 0:20 Min; Format: WAV

3 DOWNLOAD FILES

All official EHF European League music tracks for download are available <u>HERE</u>.

 Λ 5

EHF Marketing GmbH Hoffingergasse 18 1120 Vienna Austria

MUSIC: Carl-Frank Westermann, Lars Ohlendorf WESOUND GmbH